

**Provo City School District Assistive Technology Consideration Support Document**

<b>Student Name:</b>	<b>Birth Date:</b>
<b>Student Number:</b>	<b>Date of IEP:</b>

Assistive Technology (AT) *means* any item, piece of equipment, or product system, whether acquired commercially off the shelf, modified, or customized, that is used to increase, maintain, or improve the functional capabilities of a student with a disability. The term does not include a medical device that is surgically implanted, or the replacement of such a device (USBE SER I.4).

Determination of assistive technology devices/services must be driven by identified concern and areas of need, and should be considered at each initial placement, annual review, three-year reevaluation, etc. Completion of this form serves as documentation as to whether AT has been considered in order to provide free appropriate public education (FAPE).

The following is not a comprehensive list of AT recommendations. The IEP Team identifies specific supports based on the student’s needs. For further assistance, contact your local Utah Assistive Technology Team (UATT-TeamW) or the Provo Assistive Technology Team (PATT) directly at patt@provo.edu

<b>AREA – Academics:</b>	<b>Need AT? <input type="checkbox"/> Yes <input type="checkbox"/> No</b>
<b>Reading:</b>	Use of pictures/symbols with text; talking electronic devices to speak challenging words; audio books; electronic books; use of electronic text-to-speech software
<b>Written Expression:</b>	Graphic organizer; word processor with spell checker; word predictions; electronic spell checker/dictionary; adapted paper; alternative writing utensils (including grips); talking word processor; slant board; pre-written words/phrases on cards or pocket charts; voice recognition software
<b>Math:</b>	Abacus, number line; software for object manipulation; calculator; with/without large keys/display/voice output; special paper for number alignment; enlarged math sheets; grid paper; manipulatives
<b>Executive Functions, Learning/Study:</b>	Print/picture schedule; aids to find materials (color coding...); electronic organizer; educational software; highlighting text; pagers/electronic reminders; duplicate books; smart pen
<b>AREA – Sensory:</b>	<b>Need AT? <input type="checkbox"/> Yes <input type="checkbox"/> No</b>
<b>Hearing:</b>	Signaling device; closed captioning; loop system; FM system (personal or classroom)
<b>Vision:</b>	Magnifier, screen magnifier; screen color contrast; braille materials; braille translation; enlarged or braille labels for keyboard; enlarged materials; alternate color text/background; talking word processor; large cursor; enlarged books
<b>Tactile/Movement:</b>	Weighted vest/blanket/ etc.*; movement cushion; specialized seating; fidget toys; chew toys *Consult Occupational Therapist to ensure safe implementation
<b>AREA – Communication:</b>	<b>Need AT? <input type="checkbox"/> Yes <input type="checkbox"/> No</b>
<b>Expressive/Receptive/Functional:</b>	Communication board with pictures/words/letters/objects; eye gaze frame; voice output device; scanning board; repetitive /predictable books
<b>AREA – Physical Access:</b>	<b>Need AT? <input type="checkbox"/> Yes <input type="checkbox"/> No</b>
<b>Environmental Control:</b>	Appliance controls; battery operated toys/learning aids; key-guard; alternative keyboard; word prediction; track ball/joystick/head mouse; switch scanning; on screen keyboard; adaptive switches; adapted eating/drinking/dressing/hygiene tools; alternative access software
<b>Positioning/Mobility/Seating:</b>	Non-slip surface on chair; cushion; footrest; adapted or alternate chair; custom seating system; stander; positioning aids; hand/arm support; lap tray; walker; grab bars/rails; wheelchair; crutches; parallel bars
<b>AREA – Computer Access:</b>	<b>Need AT? <input type="checkbox"/> Yes <input type="checkbox"/> No</b>
<b>Computer Access:</b>	Touch screen; adapted mouse, joystick, trackball; key guard; head mouse; switch/switch adapter; switch with scanning; on-screen keyboard; text to speech; word prediction; on-screen keyboard; alternative keyboard; speech recognition; touch pad; eyegaze

